



Regulations of the UEFA Super Cup

2021-24 Cycle

WE CARE ABOUT FOOTBALL

2022

Contents

Preamble	6
I - General Provisions	7
Article 1 Scope of application	7
Article 2 Definitions	7
Article 3 Representation	8
Article 4 Duties of the clubs	8
Article 5 Responsibilities of the associations and clubs	9
Article 6 Anti-doping	10
Article 7 Fair play	10
Article 8 Insurance	10
Article 9 Trophy and medals	11
Article 10 Intellectual property rights	11
II - Competition System	12
Article 11 Match system	12
Article 12 Extra time and kicks from the penalty mark	12
III - Match Scheduling	13
Article 13 Match date	13
Article 14 Venue and kick-off time	13
Article 15 Team arrivals	13
Article 16 Changes to the match schedule	13
Article 17 Rescheduling of matches	13
Article 18 Refusal to play and similar cases	14
IV - Stadium Infrastructure	16
Article 19 Stadium	16
Article 20 Pitches	16
Article 21 Retractable stadium roofs	16
Article 22 Floodlights	16
Article 23 Clocks	16
Article 24 Screens	17
V - Match Organisation	18
Article 25 Match equipment	18
Article 26 Training sessions	18
VI - Match Procedures	19
Article 27 Match sheet	19

Article 28	Match protocol	19
Article 29	Rules governing the technical area	20
VII - Player Registration		21
Article 30	Player eligibility	21
Article 31	Player lists	21
VIII - Refereeing		24
Article 32	Referee team and referee liaison officer	24
Article 33	Appointment and replacement of referees	24
Article 34	Procedure in case of severe injury to players	24
Article 35	Video assistant refereeing	25
IX - Disciplinary Law and Procedures		26
Article 36	UEFA Disciplinary Regulations	26
Article 37	Yellow and red cards	26
Article 38	Protests and appeals	26
X - Equipment		27
Article 39	Playing attire approval	27
Article 40	Colours	27
Article 41	Numbers and names	27
Article 42	Shirt sponsor	27
Article 43	Badges	27
Article 44	Other team equipment	28
XI - Financial Provisions		29
Article 45	Financial rules	29
XII - Exploitation of the Commercial Rights		30
Article 46	Commercial rights for the competition	30
XIII - Media Matters		32
Article 47	Media activities on the day before the match	32
Article 48	Matchday media activities	32
Article 49	Media access	34
Article 50	Photographers	34
XIV - Closing Provisions		35
Article 51	Implementing provisions	35
Article 52	Unforeseen circumstances	35

Article 53	Non-compliance	35
Article 54	Court of Arbitration for Sport (CAS)	35
Article 55	Annexes	35
Article 56	Authoritative version	35
Article 57	Adoption and entry into force	36

Annex A - Locally Trained Players	37
-----------------------------------	----

Preamble

The following regulations have been adopted on the basis of Articles 49(2)(b) and 50(1) of the *UEFA Statutes*.

I General Provisions

Article 1 Scope of application

- 1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2022 UEFA Super Cup (hereinafter the competition).
-

Article 2 Definitions

- 2.01 In the context of these regulations, the following definitions apply:
- a. commercial rights: any and all commercial rights and opportunities in and in relation to the competition (including all matches), including media rights, marketing rights and data rights;
 - b. data rights: the right to compile and exploit statistics and other data in relation to the competition;
 - c. doping: the occurrence of one or more of the anti-doping rule violations set out in the *UEFA Anti-Doping Regulations*;
 - d. marketing rights: the right to advertise, promote, endorse and market the competition; to conduct public relations activities in relation to the competition; and to exploit all advertising, sponsorship, hospitality, licensing, merchandising, publishing, betting, gaming, retailing, music and franchising opportunities and all other commercial association rights (including through ticket promotions) in relation to the competition;
 - e. media rights: the right to create, distribute and transmit on a linear and/or on-demand basis for reception on a live and/or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including all forms of television, radio, mobile, wireless and internet distribution), digital, audiovisual, visual and/or audio coverage of the competition and all associated and/or related rights, including fixed media, download and interactive rights;
 - f. non-commercial purposes: activities, without any direct or indirect third party association, necessary for (i) a club to advertise its own matches, (ii) internal archiving purposes and (iii) internal library purposes, but excluding commercial rights and any other activity UEFA considers commercial in nature;
 - g. partner: any party accepted by UEFA under contract to exercise the commercial rights, and thereby participating directly or indirectly in the financing of the competition;
 - h. technical zone: the technical area as defined in the *IFAB Laws of the Game*, plus the fourth official's position, any additional technical seats, the team and referees' dressing rooms, the players' tunnel and the route the players and referees take from their dressing rooms to the pitch.
- 2.02 In the context of these regulations, any phrase introduced by the terms "including", "include", "in particular", "for example" or any similar expression is illustrative and does not limit the sense of the words preceding those terms.

Article 3 Representation

- 3.01 The competition, in which the winners of the previous season's UEFA Champions League and UEFA Europa League are automatically invited to compete, is organised by UEFA at the start of each season. The winner of the UEFA Champions League is considered as the home team while the winner of the UEFA Europa League is considered as the visiting team. The competition takes place in August.
- 3.02 In order to participate in the competition, clubs must have obtained a licence issued by the competent national body in accordance with the *UEFA Club Licensing and Financial Fair Play Regulations* and be included in the list of licensing decisions to be submitted by this body to the UEFA administration by the given deadline.

Article 4 Duties of the clubs

- 4.01 Participating clubs agree:
- a. to play in accordance with the present regulations and to field their strongest team;
 - b. to play all matches under the direction of a head coach who holds the minimum coaching qualification as defined in the *UEFA Club Licensing and Financial Fair Play Regulations*, who is confirmed as the head coach by the relevant national association and who is responsible for the following matters: selection, tactics and training of the team squad and management of the players and technical staff in the dressing room and the technical area before, during and after the match;
 - c. to comply with all decisions regarding the competition taken by the UEFA Executive Committee, the UEFA administration or any other competent body and communicated appropriately (by UEFA circular letter or by official letter or email);
 - d. to observe the *UEFA Safety and Security Regulations*;
 - e. to comply with the monitoring requirements as set out in the *UEFA Club Licensing and Financial Sustainability Regulations*;
 - f. to indemnify, defend and hold UEFA, its subsidiaries and any LOS and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the club or any of its players, officials, employees, representatives or agents with these regulations;
 - g. to confirm in writing that they themselves, as well as their players and officials, comply with the *IFAB Laws of the Game* promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, protocols, directives and decisions of UEFA;

- h. to confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as defined in the relevant provisions of the *UEFA Statutes* and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the *CAS Code of Sports-related Arbitration* and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any state court;
- i. to cooperate with UEFA at any time – and in particular at the end of the match – in the collection of items from the game and players' personal items that could be used by UEFA to create a memorabilia collection to illustrate the heritage of the competition, to the exclusion of any commercial use;
- j. not to represent UEFA or the competition without UEFA's prior written approval.

4.02 The club may use its name and/or logo provided all the following requirements are satisfied:

- a. The name is mentioned in the statutes of the club;
- b. If required by national law, the name/logo is registered with the chamber of commerce or equivalent body;
- c. The name/logo is registered with the club's association and used in national competitions;
- d. The name/logo does not refer to the name of a commercial partner. Exceptions to this rule may be granted by the UEFA administration in case of particular hardship (e.g. long-term existing name, etc.) at the reasoned request of the club concerned.

If so requested, the club must provide the UEFA administration with the necessary evidence.

Article 5 Responsibilities of the associations and clubs

- 5.01** The clubs are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.
- 5.02** The host association and the local club are responsible for safety and security before, during and after the match. The host association and the local club may be called to account for incidents of any kind and may be disciplined.
- 5.03** Clubs undertake not to play any other matches when travelling to and from this match.
- 5.04** One of UEFA's member associations or their clubs will be designated by the UEFA Executive Committee to stage the competition.
- 5.05** The host association and the local club will form, with representatives of the relevant host city authorities, a local organising structure (hereinafter "LOS") who organises the competition on the basis of a staging agreement with UEFA.

-
- 5.06 The LOS holds UEFA harmless from any and all claims for liability accruing in relation to the staging and organising of the match.
- 5.07 UEFA declines all responsibility in the event of conflicts arising from contracts between a club or any of its players, officials, employees, representatives or agents and any third party (including their sponsors, suppliers, manufacturers, broadcasters, agents and players) on account of the provisions of these regulations and/or any other UEFA regulations and such persons' obligations thereunder.

Article 6 Anti-doping

- 6.01 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the *UEFA Disciplinary Regulations* and *UEFA Anti-Doping Regulations*. This may include the imposition of provisional measures.
- 6.02 UEFA may test any player at any time.

Article 7 Fair play

- 7.01 All UEFA competition matches must be played in accordance with the principles of fair play as defined in the *UEFA Statutes*.
- 7.02 Fair play assessments are conducted at all matches in the competition in accordance with the *UEFA Fair Play Regulations*, in order to establish association fair play rankings at the end of each season.

Article 8 Insurance

- 8.01 All persons involved in the competition are responsible for their own insurance cover.
- 8.02 The participating clubs are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense for the whole duration of the competition.
- 8.03 If the host association or local club is not the owner of the stadium used, then the host association must ensure that the stadium owner and/or tenant in question provides a fully comprehensive insurance cover, including third-party liability and property damage. If appropriate insurance policies are not provided by the stadium owner and/or tenant in due time, the host association is required to conclude the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association's expense.
- 8.04 In any case, the host association and the local club must ensure that UEFA is included in all insurance policies as defined in the present Article and must hold UEFA harmless from any and all claims for liability arising in relation to the staging and organising of the competition. UEFA may ask anyone involved to provide, free

of charge, written releases of liability, hold harmless notes, confirmations and/or copies of the policies concerned in one of UEFA's official languages.

Article 9 Trophy and medals

- 9.01 The original trophy, which is used for the official presentation ceremony at the final and at other official events approved by UEFA, remains in UEFA's keeping and ownership at all times. A full-size replica trophy, the UEFA Super Cup winners' trophy, is awarded to the winning club.
- 9.02 Replica trophies awarded to winners of the competition (past and current) must remain within the relevant club's control at all times and may not leave the club's country without UEFA's prior written consent (in this respect, clubs must comply with any request from the UEFA administration to confirm the location of the club's replica trophies). Clubs must not permit a replica trophy to be used in any context where a third party (including their sponsors and other commercial partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition. Clubs must comply with any trophy use guidelines that the UEFA administration may issue from time to time.
- 9.03 The winning team is presented with 40 gold medals and the runner-up with 40 silver medals. Additional medals may not be produced.

Article 10 Intellectual property rights

- 10.01 UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all types of audio and visual material of the competition, names, logos, visual identities, brands, music, mascots, medals, plaques, commemorative items, trophies and certain key elements of the official match ball design. Any use of the aforementioned rights, any imitation and/or variation thereof and any other reference to the competition (such as by associating the name of a club with the date of a match) requires the prior written approval of UEFA and must comply with any conditions imposed by UEFA.
- 10.02 All rights to the fixture, as well as any data and statistics (including databases in which such data is stored) in relation to the match of and players' participation in the competition are the sole and exclusive property of UEFA. No tickets or accreditation may be used by anyone in order to gain access to the venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating clubs, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.

II Competition System

Article 11 Match system

- 11.01 The competition is staged as one single match in a neutral venue.
- 11.02 The competition is played in conformity with the *IFAB Laws of the Game*. The half-time interval lasts 15 minutes.

Article 12 Extra time and kicks from the penalty mark

- 12.01 If the result stands as a draw at the end of normal playing time, two 15-minute periods of extra time are played. If one of the teams scores more goals than the other during extra time, that team is declared the winner. If the two teams are still equal after extra time, the winner is determined by kicks from the penalty mark (see [Paragraph 12.03](#) to [Paragraph 12.04](#)).
- 12.02 If extra time is required, there is a five-minute break between the end of normal time and the start of extra time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee.
- 12.03 Kicks from the penalty mark are taken in accordance with the procedure laid down in the *IFAB Laws of the Game*.
- 12.04 To ensure that the procedure is strictly observed, the referee is assisted by his team, who also note down the numbers of the players on each team who have taken kicks from the penalty mark.

III Match Scheduling

Article 13 Match date

- 13.01 The date of the competition is set by the UEFA Executive Committee. The date set is final and binding on all parties concerned.

Article 14 Venue and kick-off time

- 14.01 A neutral venue is chosen by the UEFA Executive Committee.
- 14.02 The kick-off time will be set by the UEFA administration.

Article 15 Team arrivals

- 15.01 The clubs undertake that their teams will arrive at the match venue by the evening before the match at the latest and that they will fulfil their media obligations the day before the match.

Article 16 Changes to the match schedule

- 16.01 If any party to the match has any reason to doubt whether the match can take place as scheduled, they must notify the UEFA administration immediately. If the UEFA administration receives any such notification, or has any reason itself to believe the match may not be able to be played as scheduled, it decides if any change will be made to the venue, date or kick-off time, or if the match will take place as scheduled. Such decision by the UEFA administration is final.
- 16.02 If any doubt arises as to the condition of the field of play after the departure of the two teams for the venue, the referee decides on the spot whether or not it is fit for play.
- 16.03 If there are fewer than seven players on either of the teams, the match is not played or is abandoned.
- 16.04 In all cases, decisions taken on the basis of this article are without prejudice to any possible disciplinary measures.

Article 17 Rescheduling of matches

- 17.01 If a match cannot start or cannot be played in full, the full or remaining match time is, as a rule, played on the next day, without prejudice to any possible disciplinary measures. For that purpose, the home clubs must conclude all the necessary agreements to ensure that the required facilities are available and can be operated.
- 17.02 If the match cannot be rescheduled the next day, the UEFA administration fixes a new date or, if need be, decides on its cancellation.

-
- 17.03** As a rule, a rescheduled match is played at the same venue. If the circumstances require a change of venue, the UEFA administration must approve the alternative venue.
- 17.04** In all cases, the UEFA administration must approve the venue and fix the new kick-off time taking account of the teams' needs wherever possible.
- 17.05** In all cases, decisions taken by the UEFA administration on the basis of this article are final.
- 17.06** If the referee decides to abandon the match, the remaining match time must be played according to the following principles:
- a. The match sheet may contain any of the eligible players who were on lists A and B when the match was abandoned, irrespective of whether they were actually on the match sheet for the abandoned match, with the exception of players substituted or sent off during the abandoned match as well as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.
 - b. Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.
 - c. Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.
 - d. Players and team officials sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.
 - e. Players and team officials who were suspended following a match played after the abandoned match in question can be included on the match sheet.
 - f. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned.
 - g. The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

Article 18 Refusal to play and similar cases

- 18.01** If a club refuses to play or is responsible for a match (including kicks from the penalty mark) not taking place or not being played in full, the UEFA Control, Ethics and Disciplinary Body declares the match forfeited by the club concerned. Moreover, if the circumstances of the case so justify, the UEFA Control, Ethics and Disciplinary Body may impose any further disciplinary measures deemed appropriate on the club concerned, including the disqualification from the competition.
- 18.02** The UEFA Control, Ethics and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the club responsible for the match being abandoned.

-
- 18.03 If a club is disqualified, it is replaced by the runner-up of the previous season's UEFA Champions League or UEFA Europa League respectively.
 - 18.04 A club which refuses to play or is responsible for a match not taking place or not being played in full loses all rights to payments from UEFA.
 - 18.05 Upon receipt of a reasoned and well-documented request from the aggrieved club(s), the UEFA administration may set an amount of compensation due for financial loss.

IV Stadium Infrastructure

Article 19 Stadium

- 19.01 Unless stipulated otherwise in these regulations, the match must be played in a stadium which meets the structural criteria of category 4, as defined in the *UEFA Stadium Infrastructure Regulations*.

Article 20 Pitches

- 20.01 The match must be played on natural turf.
- 20.02 All goals must be set up securely and in accordance with the *IFAB Laws of the Game* and UEFA's instructions. No additional structural elements or physical support may be used inside the net or in its immediate surroundings other than bars fixing the goal net to the ground and goal net stanchions behind and outside the net. Portable goals must not be used.

Article 21 Retractable stadium roofs

- 21.01 Before the match, the UEFA match delegate, in consultation with the referee, decides whether a stadium's retractable roof will be open or closed during the match. This decision must be announced at the pre-match organisational meeting, although it may subsequently be altered at any time prior to kick-off if the weather changes, again in consultation with the referee.
- 21.02 If the match starts with the roof closed, it must remain closed until half-time or for the entire match. If the match starts with the roof open, only the referee has the authority to order its closure during the match, subject to any applicable laws issued by a competent state authority. Such a decision may only be taken if the weather seriously deteriorates. If the referee does order the roof to be closed during the match, it must remain closed until half-time or the final whistle.

Article 22 Floodlights

- 22.01 The host association must ensure that the stadium is equipped with floodlights, guaranteeing the average level of horizontal illuminance must be at least 1,500 Eh (lux) and the uniformity ratios must be $U1 > 0.5$ and $U2 > 0.7$. The average level of vertical illuminance must be at least 1,250 Ev (lux) and the uniformity ratios must be $U1 > 0.4$ and $U2 > 0.5$. All glare ratings (RG) must be less than 50. The pitch illuminance levels should have a colour rendering (Ra) of at least 80.

Article 23 Clocks

- 23.01 Stadium clocks may be used to show the amount of time played or remaining provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 105 and 120 minutes).

Article 24 Screens

- 24.01 Simultaneous or delayed transmissions on public screens outside the stadium in which the match is played (e.g. in each participating club's stadium or in a public place anywhere) may be authorised subject to:
- a. a licence being granted by UEFA; and
 - b. authorisation being granted by the audiovisual rights holders in the territory of the screening and by the public authorities.

V Match Organisation

Article 25 Match equipment

- 25.01 The balls for the match and the official training sessions prior to the match are supplied by UEFA and must be used to the exclusion of any other balls.
- 25.02 The use of two-sided substitution boards (preferably electronic) is compulsory.
- 25.03 Goal-line technology (GLT) is used in accordance with the *IFAB Laws of the Game* and the *FIFA Quality Programme for Goal-Line Technology Testing Manual* in the competition for the purpose of verifying whether a goal has been scored to support the referee's decision. That decision remains under the sole discretion of the referee and is final.
- 25.04 A failure of the GLT system may in no way prejudice the decision of the referee. If necessary, for example in case of a system failure, matches will take place or continue without the use of GLT.

Article 26 Training sessions

- 26.01 The day before the match, pitch conditions permitting, both teams are allowed to train on the pitch on which the match is to take place. UEFA agrees with the two clubs on the time, length and conditions of their training sessions.

VI Match Procedures

Article 27 Match sheet

- 27.01** Before the match, each team must indicate in the match sheet the numbers, first names, surnames and, if applicable, shirt names of the 23 players in the squad, together with the first names, surnames and functions of the officials seated on the substitutes' bench and on the additional technical seats. The goalkeepers and team captain must be identified. Players must wear the shirt and short numbers as indicated on the match sheet.
- 27.02** The 11 players indicated on the match sheet as forming the starting 11 must commence the match. The other players are designated as substitutes.
- 27.03** Each team must have its match sheet validated by its competent club official and submit it at least 75 minutes before kick-off.
- 27.04** Up to five of the substitutes listed on each team's match sheet may take part in the match. Exceptionally, a sixth substitute listed on the match sheet may take part in knockout matches exclusively during extra time. Each team may use a maximum of three stoppages in play to make substitutions (one additional stoppage in extra-time can be used). Substitutions made before the start of the match, during half-time, between the end of normal playing time and extra time, and at half-time during extra time do not reduce the number of stoppages in play that can be used. A player who has been substituted may take no further part in the match.
- 27.05** After the validated match sheets have been submitted no changes are allowed. Before the match has kicked off, the following exceptions are possible:
- If any of the players indicated on the match sheet as forming the starting 11 cannot start the match due to physical incapacity, they may be replaced by one of the substitutes listed on the match sheet. The substitute in question may then only be replaced by a registered player not previously listed on the match sheet, so that the quota of substitutes is not reduced.
 - If any of the substitutes listed on the match sheet cannot be fielded due to physical incapacity, they may be replaced by a registered player not previously listed on the match sheet.
 - If none of the goalkeepers listed on the match sheet can be fielded due to physical incapacity, they may be replaced by registered goalkeepers not previously listed on the match sheet.

The club concerned must, upon request, provide the UEFA administration with the necessary medical certificates.

Article 28 Match protocol

- 28.01** The UEFA, UEFA Super Cup and Respect flags (or other flag, as instructed by UEFA) must be flown at the stadium.
- 28.02** Both teams must be at the stadium at least 75 minutes before kick-off.

-
- 28.03** The players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play. National anthems may not be played.
-

Article 29 Rules governing the technical area

- 29.01** Seven team officials, one of whom must be a team doctor, and 12 substitute players are allowed to sit on the substitutes' bench, i.e. a total of 19 persons. The names of all these persons and their functions must be listed on the match sheet.
- 29.02** If space so permits, up to eight additional technical seats are allowed for club staff providing technical support to the team during the match (kit manager, assistant physiotherapist, etc.). Such seats must be outside the technical area, behind or to the side of the benches but with access to the dressing rooms. The names of all these persons and their functions must be listed on the match sheet.
- 29.03** During the match, substitutes are allowed to leave the technical area to warm up. The referee determines exactly where they may warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many substitutes are allowed to warm up simultaneously. In principle, three substitutes per team are allowed to warm up at the same time; however, if space so permits, the referee can allow additional substitutes from each team to warm up simultaneously in the determined area. The team fitness coach indicated on the match sheet may join the players warming up and is responsible for ensuring the referee's instructions are respected.
- 29.04** Smoking is not allowed in the technical area during matches.
- 29.05** The use of any electronic communication equipment and/or systems is regulated by the *IFAB Laws of the Game* and the relevant instructions issued. Under no circumstances may any such systems be used by teams in connection with any kind of refereeing decision or matter.

VII Player Registration

Article 30 Player eligibility

- 30.01** In order to be eligible to participate in the competition, players must be registered with UEFA by 2 August 2022 (24.00CET) to play for a club and fulfil all the conditions set out in the following provisions. Only players that are duly registered with UEFA by means of list A or B can validly serve pending suspensions.
- 30.02** Each player must be duly registered with their national association as playing for the club concerned in accordance with the association's own rules and those of FIFA, notably the *FIFA Regulations on the Status and Transfer of Players*.
- 30.03** Each player taking part in the competition must be in possession of a player's registration licence issued by his association or a valid passport or identity card, each containing his photograph and giving full particulars of his date of birth (day, month, year). The referee or the UEFA match delegate may ask to see the passports/identity cards of the players listed on the match sheet.
- 30.04** All players must undergo a medical examination to the extent provided for by the *UEFA Medical Regulations*.
- 30.05** The club bears the legal consequences for fielding a player who is not named on list A or B, or who is otherwise not eligible to play.
- 30.06** A player who participates in the UEFA Super Cup may play in other UEFA club competitions subject to the conditions set forth in the UEFA Champions League, UEFA Europa League, UEFA Europa Conference League and UEFA Youth League regulations.
- 30.07** The UEFA administration decides on questions of player eligibility. Challenged decisions are dealt with by the UEFA Control, Ethics and Disciplinary Body.

Article 31 Player lists

- 31.01** Each club is responsible for submitting an A list of players (List A) and a B list of players (List B), duly signed, to its association for verification, validation, signature and forwarding to UEFA. These lists must include the name, date of birth, shirt number and name, nationality and national registration date of all players to be fielded in the competition, as well as the surname and first name of the head coach. In addition, the lists must include the confirmation by the club's doctor that all players have undergone the requested medical examination; the club's doctor is solely responsible for ensuring that the requested players' medical examination has been duly performed.
- 31.02** The player lists may be amended at any time until 24.00CET on the day before the match, provided that the club's association confirms in writing that the new players are eligible to play at domestic level by the date of the competition.

- 31.03** No club may have more than 25 players on List A. As a minimum, eight places are reserved exclusively for "locally trained players" and no club may have more than four "association-trained players" listed in these eight places on List A. List A must specify the players who qualify as being "locally trained", as well as whether they are "club-trained" or "association-trained". The possible combinations that enable clubs to comply with the List A requirements are set out in [Annex A](#).
- 31.04** A "locally trained player" is either a "club-trained player" or an "association-trained player".
- 31.05** A "club-trained player" is a player who, between the age of 15 (or the start of the season during which he turns 15) and 21 (or the end of the season during which he turns 21), and irrespective of his nationality and age, has been registered with his current club for a period, continuous or not, of three entire seasons (i.e. a period starting with the first official match of the relevant national championship and ending with the last official match of that relevant national championship) or of 36 months. In the context of this paragraph, the season immediately preceding a player's 15th birthday may be counted if his birthday is after the last match of the relevant national championship but before or on 30 June (winter championships) or 31 December (summer championships), and the season immediately following his 21st birthday may be counted if his birthday is on or after 1 July (winter championships) or 1 January (summer championships) but before the first match of the relevant national championship.
- 31.06** An "association-trained player" is a player who, between the age of 15 (or the start of the season during which the player turns 15) and 21 (or the end of the season during which the player turns 21), and irrespective of his nationality and age, has been registered with a club or with other clubs affiliated to the same association as that of his current club for a period, continuous or not, of three entire seasons (i.e. a period starting with the first official match of the relevant national championship and ending with the last official match of that relevant national championship) or of 36 months. In the context of this paragraph, the season immediately preceding a player's 15th birthday may be counted if his birthday is after the last match of the relevant national championship but before or on 30 June (winter championships) or 31 December (summer championships), and the season immediately following his 21st birthday may be counted if his birthday is on or after 1 July (winter championships) or 1 January (summer championships) but before the first match of the relevant national championship.
- 31.07** If a club has fewer than eight locally trained players in its squad, then the maximum number of players on List A is reduced accordingly.
- 31.08** Each club is entitled to register an unlimited number of players on List B. The list must be submitted by no later than 24.00CET on the day before the match in question.
- 31.09** A player may be registered on List B if he is born on or after 1 January 2001 and since his 15th birthday has been eligible to play for the club concerned for any uninterrupted period of two years, or a total of three consecutive years with a

maximum of one loan period to a club from the same association for a period not longer than one year. Players aged 16 may be registered on List B if they have been registered with the participating club for the previous two years without interruption.

- 31.10 Each club must include at least two goalkeepers on List A and at least three in total (List A and List B combined).
- 31.11 With regard to the definition of a “season” to be found in [Paragraph 31.05](#) to [Paragraph 31.06](#) of these regulations, as far as the determination of “locally trained players” is concerned, the relevant dates to be taken into account are those of the respective national championship calendar as originally scheduled, i.e. the prolongation of a national championship calendar due to an extraordinary situation in the season 2019/20 is not taken into account. Furthermore, for the season 2020/21 the period starting with the first official match of the relevant national championship and ending with the last official match of that relevant national championship is counted as full season regardless of the start and end date due to the extraordinary situation.

VIII Refereeing

Article 32 Referee team and referee liaison officer

- 32.01** The *General Terms and Conditions for Referees officiating at UEFA Matches* apply to the referee teams appointed for the competition.
- 32.02** The referee team is composed of the referee, two assistant referees, the fourth official and (if appointed) two or more video assistant referees.
- 32.03** The referee team is taken care of by a referee liaison officer, who is an official representative of the host association.
- 32.04** Directly after the match, the referee validates the official match report.

Article 33 Appointment and replacement of referees

- 33.01** The Referees Committee appoints the referee team for each match. Only referees whose names appear on the official FIFA list of referees are eligible. The Referees Committee's decision is final.
- 33.02** UEFA arranges for the referee team to arrive at the venue the day before the match. If a member of the referee team does not arrive at the venue by the evening before the match, UEFA informs the clubs immediately. The Referees Committee takes the appropriate decisions, which are final.
- 33.03** If a referee, assistant referee or video assistant referee becomes unfit to officiate or is otherwise incapacitated before or during a match, he is replaced by another member of the referee team as follows, in accordance with the *IFAB Laws of the Game*:
- a. The referee is replaced by the fourth official or the video assistant referee if one has been appointed and is available on-site, or by an assistant referee.
 - b. An assistant referee is replaced by the fourth official or by the reserve assistant referee if one has been appointed.
 - c. A video assistant referee is replaced by the assistant video assistant referee (if certified as video assistant referee) or by the referee if he is unfit to referee but able and certified to serve as video assistant referee.
- If necessary, the match will take place without video assistant referees and/or without a fourth official.

Article 34 Procedure in case of severe injury to players

- 34.01** In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the *IFAB Laws of the Game*. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

-
- 34.02 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player's fitness to do so.

Article 35 Video assistant refereeing

- 35.01 Video assistant referees (VARs) may be used in accordance with the *IFAB Laws of the Game* and the relevant IFAB protocol for the purpose of assisting the referee. The decision as to whether VARs should be used for a specific match is at the sole discretion of the referee, and that decision is final.
- 35.02 No sources or systems other than the official VAR system may be used by the referee to review replays during the match.
- 35.03 In principle, VARs may be used in the competition. However, UEFA may decide to not use VARs. Should it prove necessary for whatever reason, the match may start and/or finish without the use of VARs, and any failure, unavailability, use or non-use of the VAR technology will in no way prejudice the validity of the referee's decisions, with such decisions being final in all cases.
- 35.04 UEFA may decide to use existing infrastructure for the referee review area (RRA) or set up a new area in the immediate vicinity of the pitch. The RRA should be a neutral area adjacent to the pitch with a minimum size of 1.5m x 1.5m. It should be visible to the public (but without the RRA screen being observable) and should, in principle, be a minimum of 5m from each of the team benches. Only the referee is allowed to review replays in the RRA.
- 35.05 Following a VAR review, UEFA may use any existing screens in the stadium to show relevant graphics and/or replays supporting the decision taken by the referee. UEFA may also decide, at any time, to stop VAR replays from being shown in the stadium. In any case, UEFA shall decide which graphics and/or replays are to be shown and shall ensure they are provided to the giant screen operators. The use of any other different graphics/replays by the clubs or stadium operators is strictly forbidden.

IX Disciplinary Law and Procedures

Article 36 UEFA Disciplinary Regulations

- 36.01 The provisions of the *UEFA Disciplinary Regulations* apply for all disciplinary offences committed by clubs, officials, members or other individuals exercising a function at a match on behalf of an association or club, unless the present regulations stipulate otherwise.

Article 37 Yellow and red cards

- 37.01 As a rule, a player or a team official sent off from the field of play and/or its immediate surrounds, including the technical area, is automatically suspended for the next match in a UEFA club competition (i.e. UEFA Champions League, UEFA Europa League, UEFA Europa Conference League or UEFA Super Cup). In case of serious offences, the UEFA Control, Ethics and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.
- 37.02 Single yellow cards are cancelled at the end of the match and are not carried forward to another UEFA club competition.

Article 38 Protests and appeals

- 38.01 Participating clubs are entitled to protest against the validity of a match result within 24 hours of the end of the match in question in accordance with the relevant provisions of the *UEFA Disciplinary Regulations*.

X Equipment

Article 39 Playing attire approval

- 39.01 The *UEFA Equipment Regulations* apply, unless specified otherwise in these regulations.
- 39.02 Participating clubs must use playing attire that has been sent to and approved by the UEFA administration beforehand. They must therefore submit the corresponding playing attire approval form with samples of their first-choice and second-choice playing attires for outfield players and goalkeepers as well as any additional playing attires and/or items of playing attire (shirt, shorts or socks) to the UEFA administration by 4 July 2022. At a club's request, the UEFA administration may extend the aforementioned deadline as far as the announcement of the shirt sponsor is concerned.

Article 40 Colours

- 40.01 Both teams may wear their first-choice playing attire announced to the UEFA administration on the playing attire approval form. However, if there is a clash, the winners of the previous season's UEFA Europa League must wear alternative colours. The UEFA administration makes proposals for the colours to be worn. The proposals can be changed on request of the clubs provided the alternative solution does not lead to clashes in any part of the playing attire. If no agreement can be found, the UEFA administration takes a final decision.

Article 41 Numbers and names

- 41.01 Players must wear numbers between 1 and 99. If the number 1 is used, it must be worn by a goalkeeper.
- 41.02 Player names must be shown on the back of shirts (see the *UEFA Equipment Regulations*).

Article 42 Shirt sponsor

- 42.01 Only the approved and used shirt sponsors may appear on playing attire as set out in the *UEFA Equipment Regulations*. This provision applies also to the official training session and any UEFA Super Cup media activities the day before the match.

Article 43 Badges

- 43.01 The UEFA Super Cup competition badge must appear on the free zone of the right shirt sleeve. The UEFA Super Cup badge may not be used in any other competition.
- 43.02 The applicable UEFA campaign badge must also be used on the free zone of the right shirt sleeve.

Article 44 Other team equipment

- 44.01 Non-playing attire worn by players and club officials may contain sponsor advertising and manufacturer identification in accordance with the *UEFA Equipment Regulations*. This provision applies:
- a. during any activities in the stadium on the day before the match;
 - b. at any official training session before the match;
 - c. during any media activities (in particular for interviews, press conferences and appearances in the mixed zone) before and after the match;
 - d. on the day of the match, from arrival at the stadium until departure from the stadium.
- 44.02 All additional special equipment, such as kit bags, medical bags, drink containers, blankets, towels, etc. must be free of any manufacturer identification and/or sponsor advertising unless instructed otherwise by UEFA in writing. This provision applies:
- a. during any activities in the stadium on the day before the match;
 - b. at any official training session before the match;
 - c. during any media activities (in particular for interviews, press conferences and appearances in the mixed zone) before and after the match;
 - d. on the day of the match, from arrival at the stadium until departure from the stadium.

XI Financial Provisions

Article 45 Financial rules

- 45.01** The amounts paid by UEFA are gross amounts. As such they cover any and all taxes, levies and charges.
- 45.02** The costs of board and lodging of the referee team, as well as their domestic and international travel expenses and daily allowances are borne by UEFA.
- 45.03** For this match, UEFA owns all rights relating to tickets and decides on the number of tickets to be allocated to the participating clubs (these allocations do not necessarily have to be equal) and to the host association, specifies the size of the various ticket allocations delivered at any one time, and issues special instructions for the distribution of these tickets. Such decisions and instructions are final and binding.
- 45.04** The Executive Committee decides on the financial distribution model in favour of:
- a. the two participating clubs
 - b. the host association
 - c. UEFA.
- 45.05** UEFA organises hotel accommodation for the two clubs. Any hotel contracts, or the responsibility for managing all relevant services relating to such contracts, are transferred to the clubs upon qualification, and any payments that UEFA has made to those hotels in advance are deducted from the bonus payments due.
- 45.06** Each club is responsible for its own expenses.
- 45.07** The accounts of this match must be submitted to the UEFA administration within one month of this match taking place.

XII Exploitation of the Commercial Rights

Article 46 Commercial rights for the competition

- 46.01** For the implementation of the competition, UEFA may appoint third parties to act as brokers or agents on its behalf and/or as service providers.
- 46.02** UEFA is the exclusive, absolute legal and beneficial owner of the commercial rights. UEFA expressly reserves all commercial rights and is exclusively entitled to exploit, retain and distribute all revenues derived from the exploitation of such commercial rights.
- 46.03** Exploitation of commercial rights in and to the competition:
- a. Media rights
 - All media rights in and to the competition are exploited by UEFA.
 - b. All other commercial rights
 - UEFA has the exclusive right to exploit all other commercial rights and to appoint partners for the competition. In accordance with [Chapter X](#) of the present regulations and the *UEFA Equipment Regulations*, advertising on players' kits is exempt from this exclusivity.
- 46.04** Each club must support and ensure that its players, officials and other employees also support the commercial programme established by UEFA for the exploitation of the commercial rights including the promotional programmes run by UEFA and the partners at the competition (e.g. ball kids, centre circle carriers, flag bearers, player escorts, match ball carrier, referee escorts, man of the match and stadium tours).
- 46.05** All clubs participating in the competition must grant UEFA the right to use and authorise others to use photographic, audio-visual and visual material of the team, players and officials (including their names, relevant statistics, data and images), as well as the club name, logo, emblem, stadium image and team shirt (including references to the shirt sponsors and kit manufacturers) free of charge and worldwide for the full duration of any rights for (i) non-commercial, promotional and/or editorial purposes and/or (ii) as reasonably designated by UEFA. No direct association will be made by UEFA between individual players or clubs and any partner. On request, the clubs must supply UEFA free of charge with all appropriate material as well as the necessary documentation required to allow UEFA to use and exploit such rights in accordance with this paragraph.
- 46.06** Clubs may not use or authorise any third party to use any of the competition trademarks or music or any graphic material or artistic forms developed in connection with the competition in programmes, promotions, publications or advertising or otherwise (including in connection with the exploitation of commercial rights that they are permitted to exploit by these regulations) without the prior written consent of UEFA if not specifically permitted in these regulations. The clubs taking part in the competition must not develop, produce or distribute any competition related product without the prior written approval of UEFA.

46.07 UEFA may issue ticketing and media accreditation terms and conditions, as well as special instructions, guidelines and/or directives for the sale and/or distribution of tickets (including those contained in the *UEFA Safety and Security Regulations*). Such UEFA decisions and/or requirements are final. Furthermore, the host association and the participating clubs must provide all necessary cooperation to UEFA for enforcing such ticketing and media accreditation terms and conditions in order to ensure that:

- a. no person may conduct any promotional or commercial activity at the match stadium, without the prior written approval of UEFA;
- b. tickets must not be used for any commercial purposes such as for promotion, advertising, use as a prize in a competition/sweepstake, or as part of a hospitality or travel package without the prior written approval of UEFA;
- c. all people attending the match acknowledge that use may be made (free of charge) of their voice, image and/or likeness in still images and audio/visual transmissions relating to the match;
- d. no person attending the match may, without UEFA's prior written approval, collect, record, transmit and/or exploit any sound, image, data, statistics and/or description of the match for any purpose other than for private use.

XIII Media Matters

Article 47 Media activities on the day before the match

- 47.01** Both clubs must make their training session on the day before the match fully open to the media in accordance with the schedule agreed in advance with UEFA. These training sessions take place at the match stadium, unless otherwise agreed with UEFA in advance and may be broadcast live.
- 47.02** If a club does not hold a full training session on the day before the match, alternative arrangements must be made in agreement with UEFA to provide the media with access of the team's preparation.
- 47.03** Each club must hold a pre-match press conference the day before the match at the match stadium. Each press conference must be attended by at least the head coach/manager of the team plus one or, preferably, two players. If their head coach/manager is suspended for the match, clubs have the option of replacing him at the pre-match press conference with the assistant coach. The two press conferences must be arranged by the two clubs and UEFA together and start between 12.00 and 20.00 local time. Press conferences may be broadcast live.
- 47.04** Each club must make its head coach and one player available the day before each of its matches for a short interview with the main audiovisual rights holder of the country of the club and the main audiovisual rights holder of the country of the opposing club. If the main audiovisual rights holder of the country of either club does not take up this opportunity, UEFA may conduct the interview(s) in order to make the content available to all audiovisual rights holders.

Article 48 Matchday media activities

- 48.01** Pre-match, half-time and post-match interviews with each club may take place at the stadium as follows. Timings and locations are agreed in advance by UEFA and each club.
- The clubs must make the head coach or a player on the match sheet available for a short interview before the match, related exclusively to the match in question. In exceptional circumstances, this interview may be conducted by UEFA, in which case a senior club representative must be made available for an interview by the main audiovisual rights holder of the country of the club.
 - Additional pre-match interviews may be conducted with the head coach and players, subject to their agreement.
 - A half-time interview may be conducted with the head coach, the assistant coach or players, subject to their agreement.

- d. The club that wins the final must provide at least four post-match interviews for the main audiovisual rights holder of the country of the club and two interviews for each of the remaining broadcasters. A broadcaster with a superflash position must receive at least two interviews on the pitch. Any player conducting an interview with its official club platform is subject to the same rules that are applicable in the season.
- e. The club that loses the final must fulfil the following minimum requirements for post-match interviews:
 - The minimum number of post-match interviews is 14 of which 2 must be super flash interviews.
 - 10 of the interviews must take place within 45 minutes of the trophy lift.
 - All interviews must be conducted within 60 minutes of the trophy lift.
- f. If the head coach is suspended for the match, or is sent off during the match, the club has the option of replacing him with the assistant coach for all obligatory matchday media activities.
- g. Players selected for doping controls may conduct post-match interviews upon approval of the UEFA doping control officer and provided that the player is escorted by a chaperone appointed by the UEFA doping control officer.
- h. Any of the above interview opportunities granted to official club platforms must first be granted to audiovisual rights holders determined by UEFA, and according to the following conditions regarding post-match interviews:
 - Should the official club platforms have a flash interview position, all broadcasters should be guaranteed at least one interview before the official club platforms are able to conduct interviews.
 - Any player offered to the official club platforms must have been first offered to the broadcasters and must have conducted (if requested) at least three interviews.
- i. If any of the above obligatory interviews is not conducted by the relevant audiovisual rights holder(s), UEFA may conduct such interviews under the same conditions and to be shared with other audio-visual right holders.

48.02 The post-match press conferences at the venue must start no later than 20 minutes after the final whistle. Both clubs must make their head coach/manager available for their press conference.

48.03 After the match, a mixed zone is set up for the media on the way from the dressing rooms to the team transport area. This area – accessible only to coaches, players and representatives of the media, to offer reporters opportunities to conduct interviews – includes a sectioned-off area reserved for audiovisual rights holders, UEFA.com and club TV channels nearest the dressing rooms. All players from both teams who have participated in the match, either in the starting line-up or as substitutes, are obliged to pass through the entire mixed zone in order to conduct interviews with the media. Clubs are responsible for ensuring that the relevant players pass through the mixed zone.

Article 49 Media access

- 49.01** The team dressing rooms are off limits to representatives of the media before, during and after the match, unless UEFA and the club concerned agree otherwise, also in respect to content.
- 49.02** No media representatives are allowed to go on to the field of play before, during or after the match, with the exception of the camera crew covering the team line-ups at the start of the match and up to two cameras of the host broadcaster filming after the end of the match, including extra time and kicks from the penalty mark. The same applies to the tunnel and dressing-room area, with the exception of UEFA-approved super-flash and flash interviews, pre- and post-match indoor studio presentations and a camera of the host broadcaster filming the following activities:
- a. team arrivals as far as the dressing-room area (more than one camera may be used for this);
 - b. players in the tunnel just before entering the field for the pre-match warm-up and for the start of the first and second halves;
 - c. players returning from the field after the pre-match warm-up.
- 49.03** A limited number of photographers, cameramen and production staff of the audiovisual rights holders – all equipped with the appropriate pitch-access accreditation – are allowed in the area between the boundaries of the field of play and the spectators.
- 49.04** Subject to the prior agreement of the club, one host broadcaster camera and UEFA may enter the dressing room of each club before the match to film the players' shirts and equipment. The main audiovisual rights holders of the territories of the home and away teams may conduct a brief presentation with its main reporter or presenter, in the home and away dressing room respectively, subject to the clubs prior agreement. This filming is organised by UEFA and must be completed well before the arrival of the players. Additional broadcasters may enter the dressing room of each club before the match to film the players' shirts and equipment subject to the prior agreement of the clubs.

Article 50 Photographers

- 50.01** Each photographer must obtain – and sign for – the appropriate UEFA Super Cup photographer's bib before the match and must return it before leaving the stadium. The bib must be worn at all times, with the number clearly visible on the back.
- 50.02** Photographs taken by officially accredited photographers may be published online for editorial purposes only, subject to the following conditions:
- a. they must appear as stills and not as moving pictures or quasi-video;
 - b. there must be an interval of at least 20 seconds between postings of photographs.

XIV Closing Provisions

Article 51 Implementing provisions

- 51.01 The UEFA administration is entrusted with the operational management of the competition and is therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these regulations.

Article 52 Unforeseen circumstances

- 52.01 Any matters not provided for in these regulations, such as cases of force majeure, will be decided by the UEFA Emergency Panel or, if not possible due to time constraints, by the UEFA President or, in his absence, by the UEFA General Secretary. Such decisions are final.

Article 53 Non-compliance

- 53.01 Non-compliance with the obligations set out in these regulations may lead to disciplinary measures in accordance with the *UEFA Statutes*, the *UEFA Disciplinary Regulations* and the *Procedural rules governing the UEFA Club Financial Control Body*.

Article 54 Court of Arbitration for Sport (CAS)

- 54.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the *UEFA Statutes* apply.

Article 55 Annexes

- 55.01 All annexes form an integral part of these regulations.

Article 56 Authoritative version

- 56.01 If there is any discrepancy in the interpretation of the English, French or German versions of these regulations, the English version prevails.

Article 57 Adoption and entry into force

57.01 These regulations were adopted by the UEFA Executive Committee on 7 April 2022 and come into force on 1 July 2022.

For the UEFA Executive Committee:

Aleksander Čeferin
President

Theodore Theodoridis
General Secretary

Nyon, 7 April 2022

Annex A Locally Trained Players

	Potential List A	"Free" players	Club- trained	Association- trained	Actual List A
1	25	17	8	0	25
2	25	17	7	1	25
3	25	17	7	0	24
4	25	17	6	2	25
5	25	17	6	1	24
6	25	17	6	0	23
7	25	17	5	3	25
8	25	17	5	2	24
9	25	17	5	1	23
10	25	17	5	0	22
11	25	17	4	4	25
12	25	17	4	3	24
13	25	17	4	2	23
14	25	17	4	1	22
15	25	17	4	0	21
16	25	17	3	4	24
17	25	17	3	3	23
18	25	17	3	2	22
19	25	17	3	1	21
20	25	17	3	0	20
21	25	17	2	4	23
22	25	17	2	3	22
23	25	17	2	2	21
24	25	17	2	1	20
25	25	17	2	0	19
26	25	17	1	4	22
27	25	17	1	3	21
28	25	17	1	2	20
29	25	17	1	1	19
30	25	17	1	0	18
31	25	17	0	4	21
32	25	17	0	3	20
33	25	17	0	2	19
34	25	17	0	1	18
35	25	17	0	0	17



UEFA
ROUTE DE GENÈVE 46
CH-1260 NYON 2
SWITZERLAND
TELEPHONE: +41 848 00 27 27
TELEFAX: +41 848 01 27 27
UEFA.com

WE CARE ABOUT FOOTBALL